

On Network Model Division Method based on Link-to-Link Traffic Intensity for Accelerating Parallel Distributed Simulation

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Background

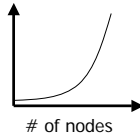
- Increasing size and complexity of the Internet
- Demand for evaluation technique of large-scale networks
- Strongly required to...
 - Ensure reliability, safety, and robustness
 - Allow future network expandability
 - Assess impact of terrorism and natural disasters

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Conventional Techniques for Performance Evaluation

- Analysis techniques
 - e.g., Queuing theory
 - # of states exponentially increases as # of nodes increases
- Simulation techniques
 - A huge amount of computing resources is required
- Both techniques are...
 - Not applicable to large-scale networks



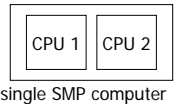
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of nodes

Parallel Simulation

- May allow simulation of large-scale networks
- Network simulators that support parallel simulation
 - QualNet, OPNET
 - Run on a single SMP computer
 - Not run on multiple computers
 - PDNS (Parallel Distributed NS)
 - Run on multiple computers
 - Have only limited features
 - Simulation is very slow due to communication overhead

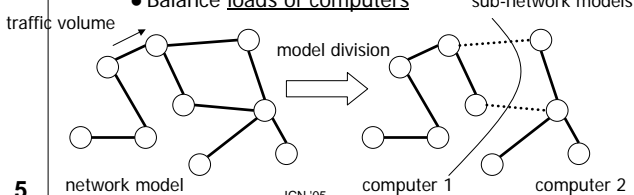


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Research Objective

- Accelerate parallel distributed simulation
 - by proposing a network model division method
 - Minimize communication overhead
 - Balance loads of computers



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Basic Ideas of Our Network Model Division Method

- In a packet-level simulation...
 - Communication overhead and computational load should be proportional to traffic volume
- 1. Perform steady state analysis
 - Estimate traffic volume on each link in steady state
- 2. Divide network model into two sub-network models
 - Divide at links with least traffic volume while...
 - Balancing loads of two sub-network models
- 3. Repeatedly divide the largest sub-network model

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Network Model Division Method

- 1. Perform steady state analysis
 - Derive traffic volume on each link in steady state
- 2. Obtain candidates of a network model division
 - Use intermediate results of a min-cut algorithm
- 3. Apply the network model division with...
 - Smallest cut capacity (= communication overhead)
 - Most balanced total traffic volumes
- 4. Repeatedly divide the largest sub-network model
 - Repeat steps 2 and 3 for a sub-network model with the largest total traffic volume

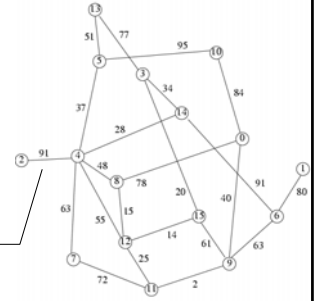
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Example of Network Model Division

- Network model
 - # of nodes: 16
 - Average degree: 3
 - Link bandwidth: 1-100 [Mbit/s]
 - Link propagation delay: 10-200 [ms]
- Randomly generated 100 TCP connections

bandwidth in Mbit/s



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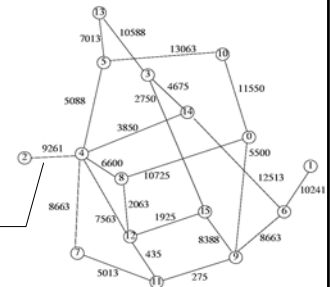
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Example of Network Model Division (Step 1)

- 1. Perform steady state analysis
 - Derive traffic volume on each link in steady state

estimated traffic volume in Kbyte/s



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Network Model Division Method

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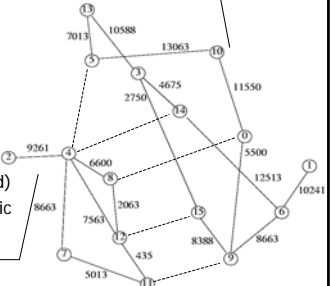
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Example of Network Model Division (Steps 2 and 3)

- 2. Obtain candidates of a network model division
 - Use intermediate results of a min-cut algorithm
- 3. Apply the network model division with...
 - Smallest cut capacity (= communication overhead)
 - Most balanced total traffic volumes

total traffic volume = 39,598KB/s

total traffic volume = 94,944KB/s



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Network Model Division Method

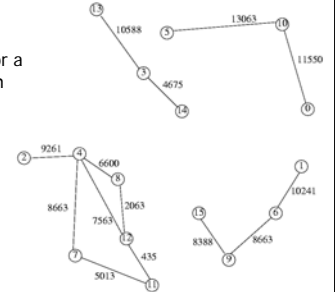
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Example of Network Model Division (Step 4)

4. Repeatedly divide the largest sub-network model
 - Repeat steps 2 and 3 for a sub-network model with the largest total traffic volume



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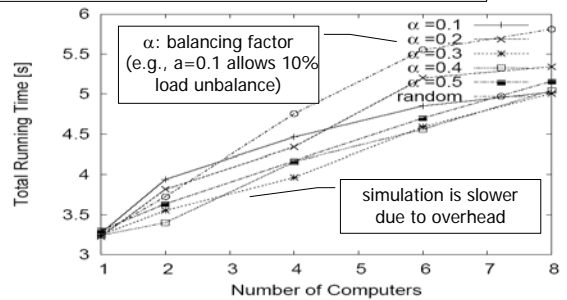
Features of Our Network Model Division Method

- Advantages
 - Minimize communication overhead among computers running parallel simulation
 - Balance loads of sub-network models
- Disadvantages
 - Cannot handle bursty traffic since...
 - Steady state analysis assumes persistent TCP and UDP traffic

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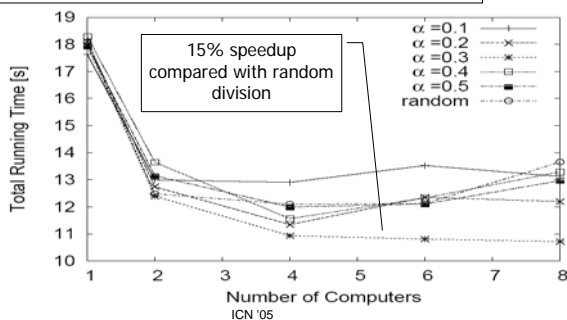
Experiment Results (10 nodes and 10 TCP connections)



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Experiment Results (100 nodes and 100 TCP connections)



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Conclusion

- Proposed a heuristic network model division method
 - To accelerate parallel distributed simulation
 - Minimize communication overhead
 - Balance loads of computers
 - Basic ideas
 - Estimate traffic volume by steady state analysis
 - Utilize intermediate results of a min-cut algorithm

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Future Works

- Improve our network model division method
 - Support bursty TCP and UDP traffic
 - Support multicast traffic