

Designing a Delay-based Adaptive Congestion Control Mechanism using Control Theory and System Identification for TCP/IP Networks

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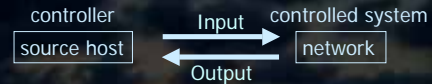
Research Background

- Congestion control in the Internet
 - **Loss-based** approach
 - Use occurrence of packet losses for congestion detection
 - TCP Tahoe and TCP Reno
 - Packet losses cannot be prevented
 - **Delay-based** approach
 - Use variation of packet delays for congestion detection
 - TCP Vegas
 - Packet losses can be prevented, leading higher throughput
- Our previous works
 - Modeling **packet delay dynamics** by ARX model using system identification

Research Objectives

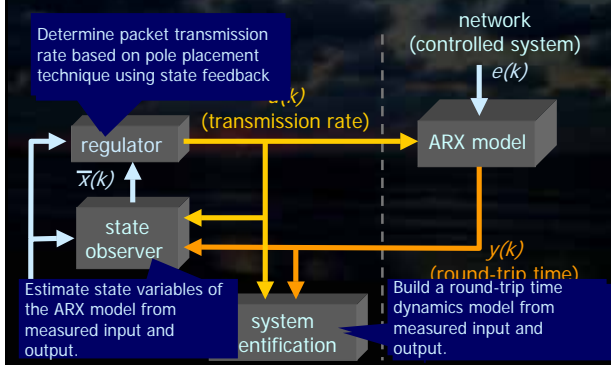
- Design a delay-based congestion control mechanism
 - Use packet delay dynamics model obtained by **system identification**
 - Apply classical control theory
 - **Pole placement using state feedback**
 - **State observer**
- Evaluate its performance
 - Simulation experiments in two network configurations

Problem Formulation

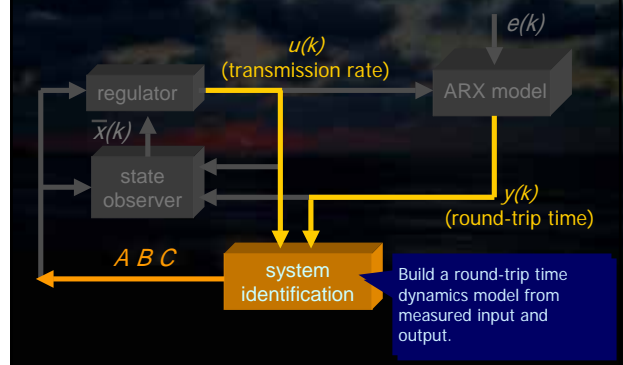


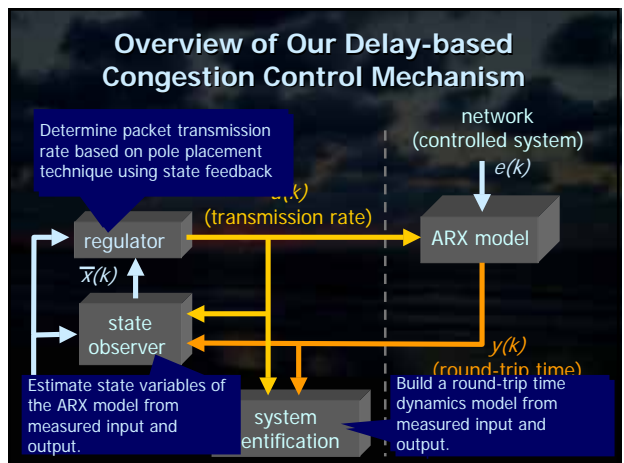
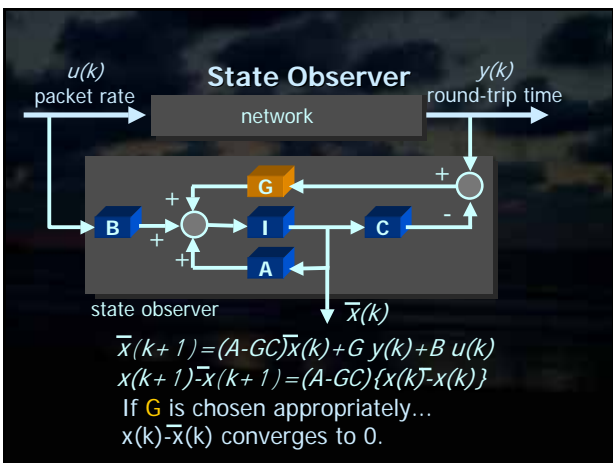
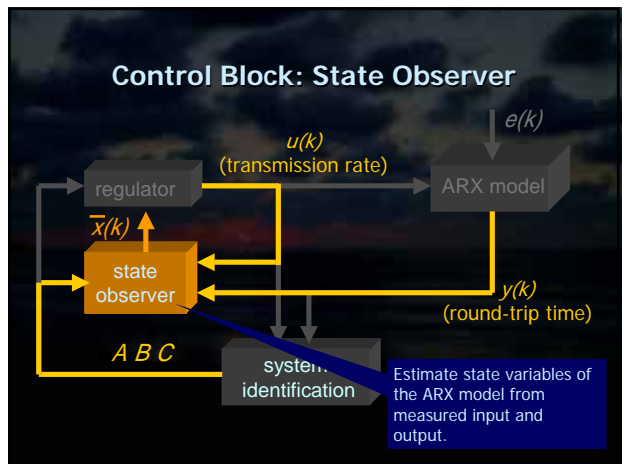
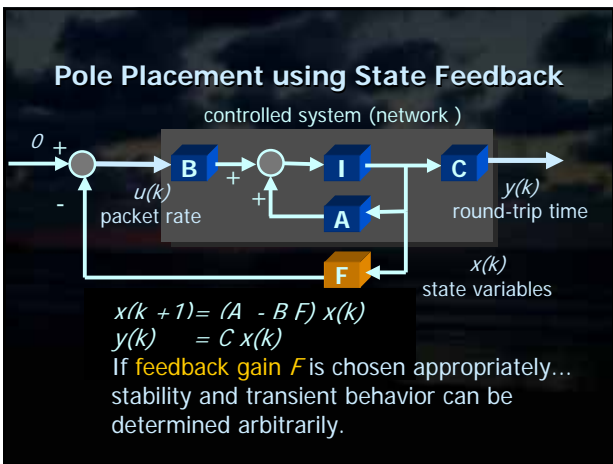
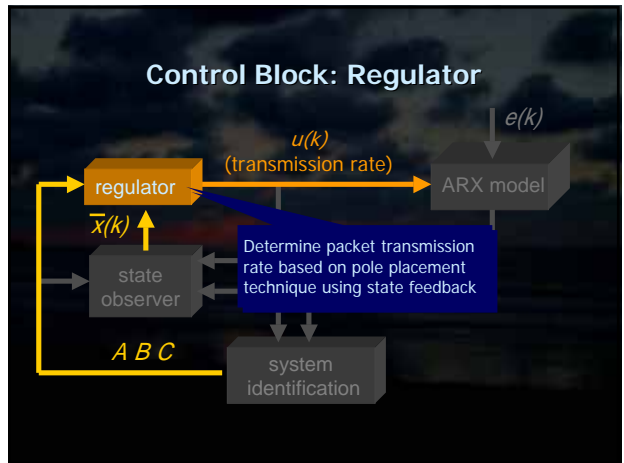
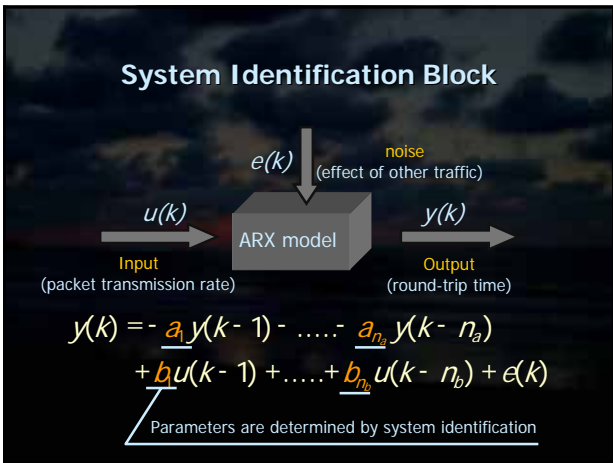
- Controlled system (i.e., plant)
 - **Entire network** seen by a specific source host
- Input and output definitions
 - **Input $u(k)$** : packet transmission rate from source host
 - **Output $y(k)$** : measured round-trip time
- Control objective
 - To achieve a **constant round-trip time** measured at the source host

Overview of Our Delay-based Congestion Control Mechanism



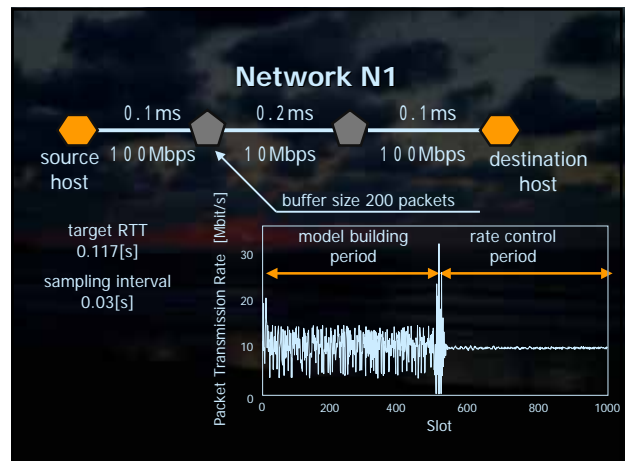
System Identification Block



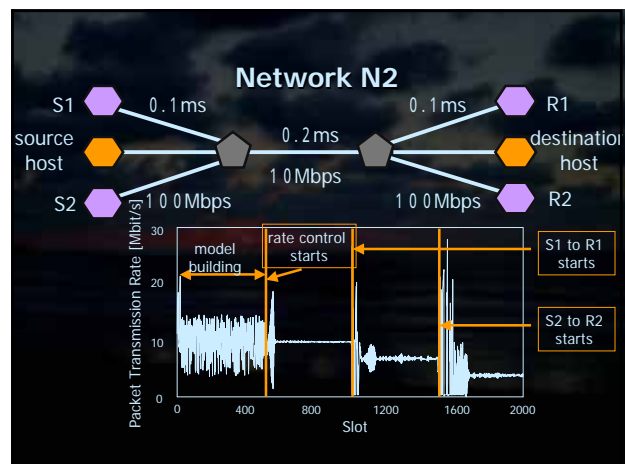


Simulation

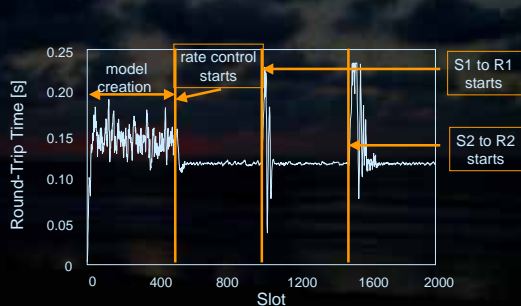
- Evaluate effectiveness of our delay-based congestion control mechanism
 - How the round-trip time converges to the desired value?
 - How efficiently network resources are utilized?
- Simulation in two network configurations
 - Network N1: **without background traffic**
 - Network N2: **with background traffic**



Round-Trip Time Evolution (Network N1)



Round-Trip Time Evolution (Network N2)



Conclusion and Future Works

- Conclusion
 - Designed a delay-based congestion control mechanism
 - Using **system identification** and **control theory**
 - Control objective is to **stabilize the round-trip time**
- Future works
 - **Parameter tuning** of control parameters
 - **Performance comparison** with existing TCPs
- More Information
 - <http://www.anarg.jp/~oosaki/>